

CECILE DARWICHE

UX Researcher & Product Designer

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EDUCATION

University of Miami · Coral Gables, FL

M.S. Experience and Information Design · GPA 4.0 · Graduate Assistantship Award

Expected Dec 2026

B.S. Computer Science, Minors in Interactive Media & Mathematics · GPA 3.8

May 2025

EXPERIENCE

University of Miami User Experience Lab · Coral Gables, FL

January 2025 – Present

Graduate Research Assistant · UX Research & Design

- Led a usability study with 7 caregivers and a cognitive walkthrough with 3 evaluators of STRiPES, a GI symptom-tracking health app, uncovering 17 unique usability issues.
- Redesigned STRiPES as a mobile-first app in Figma after testing showed only 1 of 5 caregivers could complete the study, reworking onboarding, navigation, and data entry.
- QA-tested PER, a firefighter exposure-reporting app for cancer-prevention research, and interviewed firefighters on PFAS exposure in turnout gear.
- Lead author of "Cognitive Walkthrough vs. Usability Testing," HFES Annual Meeting Proceedings (2026).

Housing Connector · Develop for Good · Remote

May 2026 – August 2026

UX Designer

- Designed the Resource & FAQ Center for an AI assistant serving 12,500+ renters, on a 10-person team.
- Shaped features through interviews with 10 case managers, a survey of 30+ renters, and 13 user tests; ~75% of testers found the experience helpful.
- Handed off a component library and V1 plan to engineering; presented at Develop for Good's Demo Day.

Melo Latam · Remote

April 2026 – July 2026

UX/UI Designer

- Designed 20+ mobile screens across 5 fintech flows, including payment collection and notifications; designs approved by the team for implementation.
- Benchmarked 5 competitors and restructured 6 help center sections to support user self-service.

Orange Umbrella · Miami, FL

August 2023 – August 2024

Web Developer & UX/UI Designer

- Built responsive websites for 4 e-commerce and personal-brand clients with Webflow, HTML, and CSS.
- Translated client requirements into designs, managed feedback, and met project deadlines.

SKILLS

UX Research	Usability Testing, Cognitive Walkthroughs, User Interviews, Surveys, Competitive Analysis, Qualitative & Quantitative Analysis
Design & Tools	Figma, Wireframing, Prototyping, User Flows, Information Architecture, Interaction Design
Technical	HTML/CSS, JavaScript, Python, SQL, Java
Languages	English (fluent), Spanish (native), Hebrew (conversational)
Leadership	President, Unión Venezolana at UM (150+ members), 2023–2025
Interests	2x marathon finisher, pencil drawing, Formula 1, padel, cooking, travel